

Classes in Ruby are first-class objects—each is an instance of class `Class`.

When a new class is defined (typically using `class Name . . . end`), an object of type `Class` is created and assigned to a constant (*Name*, in this case). When `Name.new` is called to create a new object, the new instance method in `Class` is run by default, which in turn invokes `allocate` to allocate memory for the object, before finally calling the new object's `initialize` method.

Class methods

inherited

cls.inherited(sub_class)

Invoked by Ruby when a subclass of *cls* is created. The new subclass is passed as a parameter.

```
class Top
  def self.inherited(sub)
    puts "New subclass: #{sub}"
  end
end
class Middle < Top
end
class Bottom < Middle
end
```

produces:

```
New subclass: Middle
New subclass: Bottom
```

new

Class.new(super_class=Object) { { block } } → cls

Creates a new anonymous (unnamed) class with the given superclass (or `Object` if no parameter is given). If called with a block, that block is used as the body of the class. Within the block, `self` is set to the class instance.

```
name = "Dave"
FriendlyClass = Class.new do
  define_method :hello do
    "Hello, #{name}"
  end
end
f = FriendlyClass.new
f.hello # => "Hello, Dave"
```

Instance methods

allocate

cls.allocate → *obj*

Allocates space for a new object of *cls*'s class. The returned object must be an instance of *cls*. Calling `new` is basically the same as calling the class method `allocate` to create an object, followed by calling `initialize` on that new object. You cannot override `allocate` in normal programs; Ruby invokes it without going through conventional method dispatch.

```
class MyClass
  def self.another_new(*args)
    o = allocate
    o.send(:initialize, *args)
    o
  end
  def initialize(a, b, c)
    @a, @b, @c = a, b, c
  end
end
```

```
mc = MyClass.another_new(4, 5, 6)
mc.inspect # => "#<MyClass:0x0a34f8 @a=4, @b=5, @c=6>"
```

new

cls.new(*args*) → *obj*

Calls `allocate` to create a new object of *cls*'s class and then invokes the newly created object's `initialize` method, passing it *args*.

superclass

cls.superclass → *super_class* or nil

Returns the superclass of *cls* or returns nil.

```
Class.superclass # => Module
Object.superclass # => BasicObject
```